

ABSTRACT OF THE DISCLOSURE

The gaming machine of the present invention provides a game in which a main character and a sub character dependent on the main character appear. An inviting device determines according to the capacity value of the main character and the capacity value of the sub character whether to make the sub character appear in the game or not during proceeding with the game. The inviting device also makes the sub character appear in the game according to a result of the determination. This machine arouses a desire to collect data carriers and deepens an attachment to characters, thereby multiplying fun by improving strategic elements of the game.